

Construction Developer

Job title	<i>Construction Developer</i>
Team	<i>Construction</i>
No of levels/ listing of levels	<i>N/A</i>

Position Level	<i>N/A</i>
Reports to	<i>Head of Construction</i>
No of direct reports	<i>0</i>

Position Mission:

- To develop and test software as per requirements to the highest possible quality within planned release schedules.
- To maintain existing software. Making bug fixes and necessary updates in line with market, customer and legislative changes.
- To work on escalated Issues / fault verification and provide technical support to issues escalated to the Construction team.
- To be the Product Owner for development projects, managing them from conception to final code, utilising relevant resources on- and off-shore.
- To work closely with the Product Futures team as required to shape projects and project requirements, so they can be taken on by the Construction team.
- To engage in carrying out chargeable client work.

Essential Functions Accountabilities:

- Work as a technical resource on projects.
- Be engaged in prototyping and architectural code design.
- Carry out detailed code reviews.
- Be instrumental in improving the quality of our software.
- Provide onshore technical issue escalation.
- Engage in chargeable delivery work for clients.
- Work on defining & updating Construction infrastructure policy & guidelines.
- Work on defining & monitoring the use of product infrastructure test scenarios.
- Own and manage a limited number of development projects. This means writing user stories and engaging continually with the onshore and offshore teams to brief, answer queries, provide feedback and validate their work before delivering a finished product back to the project sponsor.

- Engage with project sponsors, clients, partners and people internally to gather requirements for development projects.
- Produce project release plans and regularly report back to project sponsors and key project stakeholders on project progress and issues.
- Participate and engage with the team in all planning, estimation and review meetings.
- Occasional visits to the offshore team will be required.
- Where appropriate, engage in release to business activities (such as internal training / briefing sessions/ systems updates).

Experience, Skills and Attributes

Description	Essential/Desirable?	Trainable?
Educated to degree level or formal education in computer science	Desirable	No
Ability to learn new languages and technologies with relative ease	Desirable	No
Knowledge of relevant programming languages, including VB6, SQL, ASP, ASP.NET, VB.Net and C#.	Desirable	Yes
Knowledge of SQL databases	Desirable	Yes
Experience of Agile methodologies, especially Scrum	Desirable	No
Experience of working in a Scrum Product Owner Role	Desirable	No
Ability to engage with clients and understand their requirements	Desirable	No
Knowledge of creating requirements using User Stories or Use Cases	Desirable	Yes
Extensive knowledge of the Ciphre product range	Essential	Yes
Experience of working with an offshore team	Desirable	No
Ability to interact with a wide variety of people in a productive manner	Desirable	No
Good planning and organisational skills	Desirable	No
A logical thinker with sound judgement.	Essential	No